

CLAIMS

What is claimed is:

1. A method for enhancing a conventional game of Twenty-one, comprising the steps of:

providing a player an opportunity to place a Twenty-one wager to participate in the

5 conventional game of Twenty-one;

providing the player an opportunity to place a match wager that an index value of at least one of an initial two cards dealt to the player will match an index value of a face-up card dealt to a dealer;

dealing the initial two cards to the player;

10 verifying that the player placed the match wager and paying the player a match winning amount on the match wager if the index value of at least one of the initial two cards dealt to the player matches the index value of the face-up card; and

continuing with play of the conventional game of Twenty-one.

15 2. The method of claim 1, wherein the match winning amount is a multiple of the match wager, and wherein:

the multiple is of a lower magnitude if the index value of only one of the initial two cards dealt to the player matches the index value of the face-up card;

the multiple is of an intermediate magnitude if the index value of one of the initial two

20 cards dealt to the player matches the index value of the face-up card and a suit of the initial card dealt to the player with the index value matching the face-up card matches a suit of the face-up card; and

the multiple is of a higher magnitude if the index value of both of the initial two cards dealt to the player is the same and both match the index value of the face-up card.

3. The method of claim 1, comprising the further steps of:

5 providing the player an opportunity to place a poker wager that a two-card poker hand value of the initial two cards dealt to the player will equal one of a plurality of paying two-card poker hand values; and

verifying that the player placed the poker wager and paying the player a poker winning amount if the two-card poker hand value of the initial two cards dealt to the player equals one of 10 the plurality of paying two-card poker hand values.

4. The method of claim 3, wherein the plurality of paying two-card poker hand values includes one of the values selected from the group consisting of: a pair; a two-card straight; and a two-card straight flush.

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5. The method of claim 4, wherein the poker winning amount is a multiple of the poker wager, and wherein:

the multiple is of a lower magnitude if the two-card poker hand value is one of: a two-card straight; or a pair; and

20 the multiple is of a higher magnitude if the two-card poker hand value is a two-card straight flush.

6. A method for enhancing a conventional game of Twenty-one, comprising the steps of:

providing a player an opportunity to place a Twenty-one wager to participate in the conventional game of Twenty-one;

providing the player an opportunity to place a poker wager that a two-card poker hand value of an initial two cards dealt to the player will equal one of a plurality of paying two-card poker hand values;

dealing the initial two cards to the player;

verifying that the player placed the poker wager and paying the player a poker winning amount on the poker wager if the two-card poker hand value of the initial two cards dealt to the player equals one of the plurality of paying two-card poker hand values; and

10 continuing with play of the conventional game of Twenty-one.

7. The method of claim 6, wherein the plurality of paying two-card poker hand values includes one of the values selected from the group consisting of: a pair; a two-card straight; and a two-card straight flush.

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8. The method of claim 7, wherein the poker winning amount is a multiple of the poker wager, and wherein:

the multiple is of a lower magnitude if the two-card poker hand value is one of: a two-card straight; or a pair; and

20 the multiple is of a higher magnitude if the two-card poker hand value is a two-card straight flush.

9. The method of claim 6, comprising the further steps of:

dealing a face-up card to a dealer;
providing the player an opportunity to place a match wager that an index value of at least one of the initial two cards dealt to the player will match an index value of the face-up card; and
verifying that the player placed the match wager and paying the player a match winning amount on the match wager if the index value of at least one of the initial two cards dealt to the player matches the index value of the face-up card.

10. The method of claim 9, wherein the match winning amount is a multiple of the match wager, and wherein:

10 the multiple is of a lower magnitude if the index value of only one of the initial two cards dealt to the player matches the index value of the face-up card;

the multiple is of an intermediate magnitude if the index value of one of the initial two cards dealt to the player matches the index value of the face-up card and a suit of the card dealt to the player with the index value matching the face-up card matches a suit of the face-up card;

15 and

the multiple is of a higher magnitude if the index value of both of the initial two cards dealt to the player is the same and both match the index value of the face-up card.

11. A method for enhancing a conventional game of Twenty-one, comprising the steps of:

20 a player placing a Twenty-one wager to participate in the conventional game of Twenty-one;

the player placing a match wager that an index value of at least one of an initial two cards dealt to the player will match an index value of a face-up card dealt to a dealer;

the player being dealt the initial two cards;

the player winning a match winning amount on the match wager if the index value of at least one of the initial two cards dealt to the player matches the index value of a face-up card dealt to the dealer;

5 the player continuing with play of the conventional game of Twenty-one.

12. The method of claim 11, wherein the match winning amount is a multiple of the match wager, and wherein:

the multiple is of a lower magnitude if the index value of only one of the initial two cards dealt to the player matches the index value of the face-up card;

10 the multiple is of an intermediate magnitude if the index value of one of the initial two cards dealt to the player matches the index value of the face-up card and a suit of the card dealt to the player with the index value matching the face-up card matches a suit of the face-up card; and

15 the multiple is of a higher magnitude if the index value of both of the initial two cards dealt to the player is the same and both match the index value of the face-up card.

13. The method of claim 11, comprising the further steps of:

the player placing a poker wager that a two-card poker hand value of the initial two cards dealt to the player will equal one of a plurality of paying two-card poker hand values; and

20 the player winning a poker winning amount if the two-card poker hand value of the initial two cards dealt to the player equals one of the plurality of paying two-card poker hand values.

14. The method of claim 13, wherein the plurality of paying two-card poker hand values includes one of the values selected from the group consisting of: a pair; a two-card straight; and a two-card straight flush.

5 15. The method of claim 14, wherein the poker winning amount is a multiple of the poker wager, and wherein:

the multiple is of a lower magnitude if the two-card poker hand value is one of: a two-card straight; or a pair; and

the multiple is of a higher magnitude if the two-card poker hand value is a two-card

10 straight flush.

16. A method for enhancing a conventional game of Twenty-one, comprising the steps of:

a player placing a Twenty-one wager to participate in the conventional game of Twenty-one;

15 the player placing a poker wager that a two-card poker hand value of an initial two cards dealt to the player will equal one of a plurality of paying two-card poker hand values;

the player being dealt the initial two cards;

the player winning a poker winning amount on the poker wager if the two-card poker hand value of the initial two cards dealt to the player equals one of the plurality of paying two-

20 card poker hand values; and

the player continuing with play of the conventional game of Twenty-one.

17. The method of claim 16, wherein the plurality of paying two-card poker hand values includes one of the values selected from the group consisting of: a pair; a two-card straight; and a two-card straight flush.

5 18. The method of claim 17, wherein the poker winning amount is a multiple of the poker wager, and wherein:

the multiple is of a lower magnitude if the two-card poker hand value is one of: a two-card straight; or a pair; and

the multiple is of a higher magnitude if the two-card poker hand value is a two-card

10 straight flush.

19. The method of claim 16, comprising the further steps of:

a face-up card being dealt to a dealer;

the player placing a match wager that an index value of at least one of the initial two

15 cards dealt to the player will match an index value of the face-up card dealt to the dealer; and

the player winning a match winning amount on the match wager if the index value of at least one of the initial two cards dealt to the player matches the index value of the face-up card.

20. The method of claim 19, wherein the match winning amount is a multiple of the match

20 wager, and wherein:

the multiple is of a lower magnitude if the index value of only one of the initial two cards

dealt to the player matches the index value of the face-up card;

the multiple is of an intermediate magnitude if the index value of one of the initial two cards dealt to the player matches the index value of the face-up card and a suit of the card dealt to the player with the index value matching the face-up card matches a suit of the face-up card; and

- 5 the multiple is of a higher magnitude if the index value of both of the initial two cards dealt to the player is the same and both match the index value of the face-up card.